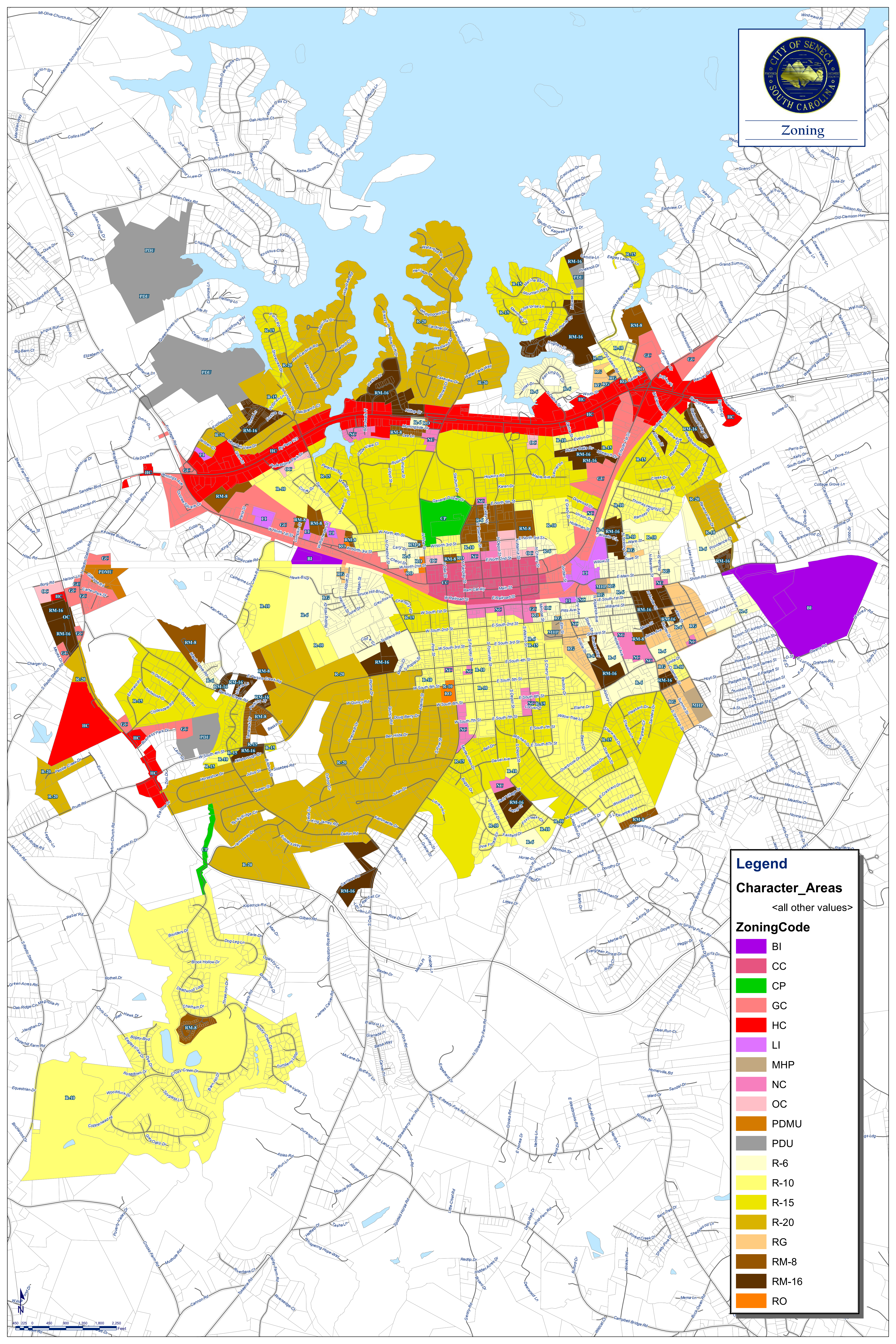




# Zoning



**Legend**

**Character\_Areas**  
<all other values>

**ZoningCode**

- BI
- CC
- CP
- GC
- HC
- LI
- MHP
- NC
- OC
- PDMU
- PDU
- R-6
- R-10
- R-15
- R-20
- RG
- RM-8
- RM-16
- RO

